

Logo Modernism Jens Muller Roger Remington

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ANCHORAGE - Something stinks. Not just an ordinary low tide smell. Not like something you'd blame on the dog. It smells like an infection. For me to plug my nose, I'd have to overlook some curious ...

SOMETHING SMELLS VERY FISHY IN ALASKA

Just one day after the New York Time's Public Editor Clark Hoyt finally admitted that both he and his paper were "wrong" in

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the way, for the last six months, they unskeptically and inaccurately ...

Examine the distillation of modernism in graphic design with this vast collection of approximately 6,000 logos from 1940-1980. Ranging from media outfits to retail giants, airlines to art galleries, these clean, clear visual concepts may be seen as the visual birth of corporate identity.

It has been said that Will Burtin (1908-1972) was to graphic design what Albert Einstein was to physics. Burtin pioneered important contributions to international typography and visual design. He is best known as the world leader in using design to interpret science; as a proponent of 'clean', uncluttered sans-serif typography; and for his large-scale three-dimensional models, which carried the craft and the art of display to new heights. His walk-through models included a human blood cell (1958) and brain functions (1960). His major achievement, his clarity and ingenuity with models and graphics' made complex information easy to assimilate. Early success in his native Germany brought Burtin unwelcome attentions from Nazi leaders courting his services. He fled with his Jewish wife to the United States. Within months he won the prestigious contract to create the Federal Works Agency exhibit for the 1939 New York World's Fair. The wartime Office of Strategic Services drafted Burtin to create Air Force gunnery manuals, cutting recruits' training from six months to six weeks. In 1945, with the U.S. still at war, Fortune magazine lobbied to extract Burtin from the Army in order to appoint him Art Director. By the late 1950s he was designing the walk-through exhibits for which he is renowned. The first monograph on Burtin, *Design and Science* illustrates his leadership in five fields: using graphics to visualize science and information (pre-war); corporate identity (from the mid-1940s); multimedia (which he called 'Integration', from 1948); large-scale scientific visualization in 3-D (from 1958, foreshadowing computer-assisted virtual environments, i.e. CAVE-space); and, with others, promoting Helvetica in North America. Illustrations of Burtin's work that have never before been published make this invaluable book essential reading for design professionals and all those interested in design, visualization, imaging and information technology.

Presents an account of a key period in American graphic design as it manifested itself in various media, covering major historical influences and significant works.

In this second volume, Jens Müller rounds off the most comprehensive exploration of graphic design to date. With around 3,500 seminal pieces and 78 landmark projects, year-by-year spreads, and profiles of industry leaders, discover how graphic design shaped contemporary society from the 1960s until today, from the hippie movement to new forms...

Logotype is the definitive modern collection of logotypes, monograms and other text-based corporate marks. Featuring

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more than 1,300 international typographic identities, by around 250 design studios, this is an indispensable handbook for every design studio, providing a valuable resource to draw on in branding and corporate identity projects. Logotype is truly international, and features the world's outstanding identity designers. Examples are drawn not just from Western Europe and North America but also Australia, South Africa, the Far East, Israel, Iran, South America and Eastern Europe. Contributing design firms include giants such as Pentagram, Vignelli Associates, Chermayeff & Geismar, Wolff Olins, Landor, Total Identity and Ken Miki & Associates as well as dozens of highly creative, emerging studios. Retaining the striking black-and-white aesthetic and structure of Logo (also by Michael Evamy) and Symbol, Logotype is an important and essential companion volume.

This book serves as an introduction to the key elements of good design. Broken into sections covering the fundamental elements of design, key works by acclaimed designers serve to illustrate technical points and encourage readers to try out new ideas. Themes covered include narrative, colour, illusion, ornament, simplicity, and wit and humour. The result is an instantly accessible and easy to understand guide to graphic design using professional techniques.

This book is about geometric shapes, widely used by graphic designers and applied to all the fields of communication.

Ideal for students of design, independent designers, and entrepreneurs who want to expand their understanding of effective design in business, Identity Designed is the definitive guide to visual branding. Written by best-selling writer and renowned designer David Airey, Identity Designed formalizes the process and the benefits of brand identity design and includes a substantial collection of high-caliber projects from a variety of the world's most talented design studios. You'll see the history and importance of branding, a contemporary assessment of best practices, and how there's always more than one way to exceed client expectations. You'll also learn a range of methods for conducting research, defining strategy, generating ideas, developing touchpoints, implementing style guides, and futureproofing your designs. Each identity case study is followed by a recap of key points. The book includes projects by Lantern, Base, Pharus, OCD, Rice Creative, Foreign Policy, Underline Studio, Fedoriv, Freytag Anderson, Bedow, Robot Food, Together Design, Believe in, Jack Renwick Studio, ico Design, and Lundgren+Lindqvist. Identity Designed is a must-have, not only for designers, but also for entrepreneurs who want to improve their work with a greater understanding of how good design is good business.

Why be a designer who must rely upon preexisting typefaces and clip art when you can become the kind of designer who creates logos, fonts and lettering of your own? Leslie Cabarga, author of the bestselling Designer's Guide to Color Combinations, has created a textbook of type for the experienced graphics professional as well as the beginning student of design.

In this splendidly illustrated book, graphic designer R. Roger Remington and art historian Barbara Hodik profile the careers

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and contributions of nine men who shaped American graphic design from the 1930s to the 1950s: Mehemed Fehmy Agha, Alexey Brodovitch, Charles Coiner, William Golden, Lester Beall, Will Burtin, Alvin Lustig, Ladislav Sutnar, and Bradbury Thompson. The book explores each designer's milieu, education, personal philosophy of design, body of work, client relations, and problem-solving approaches. The more than 200 illustrations, 55 in color, are drawn from almost every medium of graphic expression, including posters, advertisements, magazines, book jackets, business graphics, and signage. Both authors teach at Rochester Institute of Technology. R. Roger Remington is professor of graphic design and Barbara J. Hodik is professor of art history.

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